

Ice Breakers

Things to remember about Ice Breakers

1. Kids can be nervous, be the example and participate! If you are having fun, so will the campers
2. Understand the kids, look at their responses to the games, if they are bored, change the game
3. Actively watch that no child is being left out, talk to them and urge them to participate
4. These are just ideas, feel free to use whichever ice breakers you would like

Name “Squirt Bang”

1. Have your campers stand in a circle, shoulder to shoulder while you are in the center
2. Have all the children go around and share their names
3. When you call out the name of a child, they must duck, and the campers at their left and right turn to face each other and yell out the others name
4. Whoever says the name first wins and the other must back out of the circle until there are two left.
5. Be sure to play practice rounds so that all campers have a chance to participate and learn names

Where the Kahuna Wind Blows

1. Have your campers stand in a circle, shoulder to shoulder while you are in the center
2. Whoever is in the center starts by saying “My name is ____ and The Kahuna wind blows for everyone who...”.
At this point, the person in the center can say anything from “..who is wearing blue to who speaks another language” it just has to be something that relates to them
3. Everyone in the circle who also relates to what they said must run and find a new place in the circle. (CANNOT BE DIRECTLY NEXT TO THEM)
4. The last one is now the center of the circle. Try to make sure that everyone has a turn in the middle

Kahuna Questions

1. This game is easy. Have children pick a random number from 1-20 (do not let them repeat)
2. Ask campers the question that goes with their chosen number
 1. If you could have an endless supply of one food, what food would it be?
 2. Who is your favourite super hero? Why?
 3. If you were an icecream flavor, what would you be and why?
 4. What is your favourite thing to do in the summer?
 5. If you could visit anywhere in the world, where would it be?
 6. What is your favourite camp activity?
 7. What is the weirdest food you’ve ever eaten?
 8. If you were a pizza, what kind would you be and why?
 9. If you could meet any celebrity, who would it be?
 10. What is your favourite movie?
 11. Where was your last vacation?
 12. If you could have any super power, what would it be?
 13. What are you excited for this week at camp?
 14. What is your favourite hobby?
 15. If you could be any cartoon character, who would you be?
 16. What would you like to be when you grow up?
 17. Are you a morning or a night person?
 18. If you won the lottery what would you do with the money?
 19. If you had to describe yourself in three words, what are they?
 20. If you could have any animal as a pet, what animal would you have and why?

Pairing Up

1. Have all campers stand in two rows, facing each other (they are facing someone else)
2. Have the campers introduce themselves to their partner across from them and play “two truths and a lie” and have their partner guess which is the lie.
3. Once all campers have gone, one row move two people to the left so that all campers have a new partner
4. Repeat until they return to their original partners

Find a Friend (Camp Wide)

1. Have all the campers spread out on the field
2. When you yell out “FIND SOMEONE WHO....” The campers must run and try to find someone who matches with them
3. When they meet their partner they must learn their name & one interesting fact about their partner
4. Once all campers have a partner, yell something else
During this game leaders should be looking out and making sure all campers have a partner, if not helping match them up or pairing with them

Samples

FIND SOMEONE WHO :

Likes Fishing

Has the same favourite colour as you

Has the same hair colour as you

Has an older brother/sister

Has been to a movie this summer

Is in the same grade as you

Is the opposite gender

Speaks another language

Has a younger brother/ sister

Has been on vacation this year

Has a birthday in the same month as you

Likes the same music as you

Likes swimming

Likes playing outside

Has the same favourite food

LOVES camp

Catch Don't Catch- Name Edition

A ball is required for this game

1. Have the campers stand in a circle facing the center with a leader in the middle
2. Go around and share everyone in the circles name
3. If the person in the middle says a camper's name, they must not catch the ball
4. If the person in the middle does not say the camper's name (random word) they must catch the ball